

# Aaditya Vaze

Product Designer and Prototyper with 7+ years of experience in collaborating with multidisciplinary teams to develop fast-paced tech products. I believe in designing with empathy and precision to create products that truly resonate with users.

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## EXPERIENCE

### **Circuit Stream**

XR UX Design Instructor  
2023 - Present / Remote

Delivering XR UI/UX design and prototyping courses to 50+ learners with a focus on UX and Unity for prototyping.

### **Adaptive Context Environments Lab**

UX Research Assistant  
2022 - 2023 / Toronto

Designed UI/UX systems and prototypes for contextual XR Workspaces using AR/VR, IoT, Robotics and other XR technologies.

### **Nonsense**

Head of Product Design  
2021 - 2022 / Utah

Led Design for a Movie-based language learning app working with Universal Studios.

### **GreedyGame Ads**

Product Designer  
2020 - 2021 / Bengaluru

Built a responsive design system for mobile ads achieving 5x revenue increase and 10x reduction in onboarding time.

### **Pixelworks**

Co-founder  
2015 - 2019 / Goa

Associated and helped 100+ startups across India for UI/UX, Product Design and Graphic Design projects.

## EDUCATION

### **Master of Design / Digital Futures**

OCAD University, Toronto / 2021 - 2023

### **Visiting Researcher / HCI**

University of Toronto / 2018 - 2019

### **Bachelor of Engineering / CS & Math**

BITS Pilani / 2014 - 2019

## SKILLS

2D / 3D UI Design  
UX Design, Product Design  
Rapid prototyping, Storyboarding  
Wireframing  
AR/VR/XR Design

## TOOLS

Figma, Adobe Suite  
React, node, p5.js  
Android Studio  
C#, Java  
Python, JS

## ACHIEVEMENTS

MITACS Globalink Research Award  
OCADU Graduate Scholarship  
INSPIRE Scholarship (Top 1% in India)

## RESEARCH

[IEEVR 2023 Research paper](#)  
[M.Des. Thesis](#)